ABSTRACT OF THE DISCLOSURE

In one embodiment, the present invention includes a gaming device having a processor and a display device connected to the processor. The display device displays a plurality of choices to a player, whereby each choice has an associated number of points. The processor provides an initial number of picks to the player. The processor also maintains a regeneration amount, whereby the player receives a new number of picks if the points associated with the player's choices accumulate at least to the regeneration amount, within the provided number of picks. In one embodiment accumulating points includes accumulating awards. If the player accumulates a predetermined goal amount of points, the player also wins a goal award.